

Affinity Designer for Beginner

Duration 2 days

Course Outline

1. Affinity Designer

- Vector vs. Raster Artwork
- Interface Overview
- Customizing the Interface

2. Starting a New Document

- New Document Settings
- New Document Window
- Placing Images
- The History Panel
- Saving
- Exporting
- Keyboard Shortcuts

3. Move Tool vs. Node Tool

- Comparing the two Tools
- The Move Tool
- The Node Tool

4. Layers

- Layers
- Duplicating Layers
- Groups
- Finding and Isolating Layers
- Blank Layers
- Layer Properties
- Child Layers
- Blend Modes

5. Colors

- Colors 101
- The Color Picker

- Swatches
- Strokes 101
- Strokes Panel
- Appearance Panel
- Gradients - The Fill Tool
- Transparency Tool
- Adjustment Layers
- Color Resource
- Color Picker "Bug"

6. Layer Effects

- Layer Effects
- Layer Styles

7. Document Guides

- Margins
- Rulers
- Grids
- Snapping

8. Artboards

- What are Artboards?
- The Artboard Tool
- Artboard Extras
- Exporting Artboards

9. The Pen Tool

- Pen Tool 101
- Bézier Curves
- Pen Tool Shortcuts
- Pen Tool Game

- Mirroring a Symmetrical Path
- Tracing a Bird

10. Shapes

- Shapes
- Compound Shapes
- Corner Tool
- Vector Crop

11. Text

- Artistic Text
- Frame Text
- Advanced Text Editing
- Text on a Path
- Converting Text to Curves
- Placing an Image Inside Text
- Adding New Fonts
- Editing the Text of a PDF

12. Brushes

- Brushes Update
- Vector Brushes 101
- Brush Controllers
- Joining Two Curves
- Vector Brushes Panel
- Making a New Vector Brush

- Raster Brushes 101
- Making a New Raster Brush
- Importing Brushes

13. Pixel Persona

- Pixel Persona 101
- Texturing and Shading
- Pixel Masks
- Marquee Selections
- Selection Brush
- Selecting a Sampled Color
- Refining a Selection
- Other Tools

14. Export Persona

- Export Persona 101

15. User Experience Design

- Assets
- Free Assets
- Symbols
- Wireframing
- Alignment Tools
- Making a Mockup
- Viewing Modes
- Constraints